MAKE IT COUNT...
HOTSPOT

3 dimensional Performance

Innovative technology In sport and fitness

GAMES
E D U C A T I O N

KEY HOTSPOT APPLICATIONS

The family of Hotspot Systems provide a wide range of applications that enhance the ability to train and test movement within a variety of settings.

We have defined **3 key areas** where the **Hotspot family** can be **effectively utilised** but in reality the systems **only limitations** are the coach/trainer's **imagination.**

KEY AREA 1: MOVEMENT TRAINING

FEEDBACK BASED TRAINING

-Multi directional movement
-Increased motivation
-Game specific training

DRILL INTEGRITY

-Accurate drill dimensions
-Accurate measurements
-Repeatable

PLAYER PRECISION

-Footwork pressures
-Body control (balance)
-Technical efficiency

KEY AREA 2: TESTING

SPECIFIC & REPEATABLE

-Accurate dimensions and measurements

ADAPATBLE

-Standard tests
-Sport specific tests

BENCHMARKING

-Talent ID
-Monitoring progress

KEY AREA 3: REHABILITATION

Adaptable to be injury specific
Measure improvement
Feedback based Motivation
Measure drill appropriateness and success

20:10

HOTSPOT
3 DIMENSIONAL COACHING

www.gameseducation.co.uk